1-2	0	105-107	29	209-212	58
3-7	1	108-111	30	213-215	59
8-10	2	112-115	31	216-219	60
11-14	3	116-118	32	220-223	61
15-17	4	119-122	33	224-226	62
18-21	5	123-125	34	227-230	63
22-25	6	126-129	35	231-233	64
26-28	7	130-133	36	234-237	65
29-32	8	134-136	37	238-241	66
33-35	9	137-140	38	242-244	67
36-39	10	141-143	39	245-248	68
40-43	11	144-147	40	249-251	69
44-46	12	148-151	41	252-255	70
47-50	13	152-154	42	256-259	71
51-53	14	155-158	43	260-262	72
54-57	15	159-161	44	263-266	73
58-61	16	162-165	45	267-269	74
62-64	17	166-169	46	270-273	75
65-68	18	170-172	47	274-277	76
69-71	19	173-176	48	278-280	77
72-75	20	177-179	49	281-284	78
76-79	21	180-183	50	285-287	79
80-82	22	184-187	51	288-291	80
83-86	23	188-190	52	292-295	81
87-89	24	191-194	53	296-298	82
90-93	25	195-197	54	299-302	83
94-97	26	198-201	55	303-305	84
98-100	27	202-205	56	306-309	85
101-104	28	206-208	57	310-313	86

WACA
WESTERN AUSTRALIAN CRICKET ASSOCIATION

WACA
1st and 2nd Grade

Start	12:00
Drinks	12:55
Lunch	1:50-2:20
Drinks	3:15
Tea	4:10-4:30
Drinks	5:25
Time	6:20
Start	0
Drinks	15
Lunch	30
Drinks	45
Tea	60
Drinks	76
Time	92
Start-Lunch	110
Lunch-Tea	110
Tea-Time	110

2 Bouncers per over
3rd is a No Ball - Caution

New Ball @ 80 Overs
Wicket 2 mins added

Created by David Tapscott of the WACUA

Bad Light	If poor - ask batsman if they want to go off. If remain on field - batsman must ask and only go off if conditions same or worse. If you deem light to be dangerous or unsuitable - Go off.
Rain or Conditions	If poor - ask batsman & fielding captain if either want to go off If remain on field - On request go off if conditions same or worse. If you deem conditions to be dangerous or unsuitable - Go off.

Enter Name

Offence	Caution	Final Warning	Action
* Player returning without permission			Ball becomes dead, 5 penalty runs, Ball not count in over
* Deliberate short run		When the ball is dead send them back no run	When ball dead send back no run 5 penalty runs
* Throwing	Call no ball Caution Bowler	Call no ball Final Warning	Call no ball Bowler off
* Illegal fielding			Ball becomes dead 5 penalty runs
Ball hits helmet			Ball becomes dead 5 penalty runs
* Tampering with the Ball		Change ball 5 penalty runs Final Warning	Change Ball Bowler off 5 penalty runs
* Deliberate distracting striker		Call dead ball No dismissal Final Warning	Call dead ball No dismissal 5 penalty runs
* Obstructing running batsman		Call dead ball	No dismissal 5 penalty runs
*Dangerous/unfair Bowling	Call no ball Caution Bowler	Call no ball Caution Bowler	Call no ball Bowler off
* Deliberate high full ball			Call no ball Bowler off
* Time wasting by fielders		Call dead ball or when ball dead Final Warning	When ball dead Bowler off or 5 penalty runs
* Time wasting by batsman		when ball dead Final Warning	When ball dead 5 penalty runs
* Bowler running on protected area	When ball dead Caution Bowler	when ball dead Final Warning	When ball dead Bowler off
* Pitch damage by fielders		when ball dead Final Warning	When ball dead 5 penalty runs
* Pitch damage by batsman	When ball dead Caution Batsman	When ball dead Final warning	When ball dead No runs 5 penalty runs
* Stealing a run		Call dead ball	Send back no run 5 penalty runs

* Advise - Other umpier, batsman, field captain, bat captain (when you can), Executive of the infringing team and the WACA

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